Examination Syllabus
For Scientist ‘B’, ‘C’ and ‘D’ Posts
on contractual basis with consolidated remuneration
# Table of Contents

1. Computer Science and Information Technology (CS) ..................................................... 1
   1.1 Engineering Mathematics ..........................................................................................1
   1.2 Computer Science and Information Technology ........................................................ 1

2. Electronics and Communication Engineering (EC) .................................................... 3
   2.1 Engineering Mathematics ..........................................................................................3
   2.2 Electronics and Communication Engineering ..........................................................3-4
1. Computer Science and Information Technology (CS)

1.1 Engineering Mathematics

**Mathematical Logic:** Propositional Logic; First Order Logic.

**Probability:** Conditional Probability; Mean, Median, Mode and Standard Deviation; Random Variables; Distributions; uniform, normal, exponential, Poisson, Binomial.

**Set Theory & Algebra:** Sets; Relations; Functions; Groups; Partial Orders; Lattice; Boolean Algebra.

**Combinatorics:** Permutations; Combinations; Counting; Summation; generating functions; recurrence relations; asymptotics.

**Graph Theory:** Connectivity; spanning trees; Cut vertices & edges; covering; matching; independent sets; Colouring; Planarity; Isomorphism.

**Linear Algebra:** Algebra of matrices, determinants, systems of linear equations, Eigen values and Eigen vectors.

**Numerical Methods:** LU decomposition for systems of linear equations; numerical solutions of non-linear algebraic equations by Secant, Bisection and Newton-Raphson Methods; Numerical integration by trapezoidal and Simpson’s rules.

**Calculus:** Limit, Continuity & differentiability, Mean value Theorems, Theorems of integral calculus, evaluation of definite & improper integrals, Partial derivatives, Total derivatives, maxima & minima.

1.2 Computer Science and Information Technology

**Digital Logic:** Logic functions, Minimization, Design and synthesis of combinational and sequential circuits; Number representation and computer arithmetic (fixed and floating point).

**Computer Organization and Architecture:** Machine instructions and addressing modes, ALU and data-path, CPU control design, Memory interface, I/O interface (Interrupt and DMA mode), Instruction pipelining, Cache and main memory, Secondary storage.

**Programming and Data Structures:** Programming in C; Functions, Recursion, Parameter passing, Scope, Binding; Abstract data types, Arrays, Stacks, Queues, Linked Lists, Trees, Binary search trees, Binary heaps.

**Algorithms:** Analysis, Asymptotic notation, Notions of space and time complexity, Worst and average case analysis; Design: Greedy approach, Dynamic programming, Divide-and-conquer; Tree and graph traversals, Connected components, Spanning trees, Shortest paths; Hashing, Sorting, Searching. Asymptotic analysis (best, worst, average cases) of time and space, upper and lower bounds, Basic concepts of complexity classes – P, NP, NP-hard, NP-complete.

**Theory of Computation:** Regular languages and finite automata, Context free languages and Push-down automata, Recursively enumerable sets and Turing machines, Undecidability.

**Compiler Design:** Lexical analysis, Parsing, Syntax directed translation, Runtime environments, Intermediate and target code generation, Basics of code optimization.

**Operating System:** Processes, Threads, Inter-process communication, Concurrency, Synchronization, Deadlock, CPU scheduling, Memory management and virtual memory, File systems, I/O systems, Protection and security.
**Databases:** ER-model, Relational model (relational algebra, tuple calculus), Database design (integrity constraints, normal forms), Query languages (SQL), File structures (sequential files, indexing, B and B+ trees), Transactions and concurrency control.

**Information Systems and Software Engineering:** information gathering, requirement and feasibility analysis, data flow diagrams, process specifications, input/output design, process life cycle, planning and managing the project, design, coding, testing, implementation, maintenance.

**Computer Networks:** ISO/OSI stack, LAN technologies (Ethernet, Token ring), Flow and error control techniques, Routing algorithms, Congestion control, TCP/UDP and sockets, IP(v4), Application layer protocols (icmp, dns, smtp, pop, ftp, http); Basic concepts of hubs, switches, gateways, and routers. Network security – basic concepts of public key and private key cryptography, digital signature, firewalls.

**Web technologies:** HTML, XML, basic concepts of client-server computing.
2. Electronics and Communication Engineering (EC)

2.1 Engineering Mathematics

**Linear Algebra:** Matrix Algebra, Systems of linear equations, Eigen values and eigen vectors.

**Calculus:** Mean value theorems, Theorems of integral calculus, Evaluation of definite and improper integrals, Partial Derivatives, Maxima and minima, Multiple integrals, Fourier series. Vector identities, Directional derivatives, Line, Surface and Volume integrals, Stokes, Gauss and Green’s theorems.

**Differential equations:** First order equation (linear and nonlinear), Higher order linear differential equations with constant coefficients, Method of variation of parameters, Cauchy’s and Euler’s equations, Initial and boundary value problems, Partial Differential Equations and variable separable method.

**Complex variables:** Analytic functions, Cauchy’s integral theorem and integral formula, Taylor’s and Laurent’s series, Residue theorem, solution integrals.

**Probability and Statistics:** Sampling theorems, Conditional probability, Mean, median, mode and standard deviation, Random variables, Discrete and continuous distributions, Poisson, Normal and Binomial distribution, Correlation and regression analysis.

**Numerical Methods:** Solutions of non-linear algebraic equations, single and multi-step methods for differential equations.

**Transform Theory:** Fourier transform, Laplace transform, Z-transform.

2.2 Electronics and Communication Engineering


**Digital circuits:** Boolean algebra, minimization of Boolean functions; logic gates; digital IC families (DTL, TTL, ECL, MOS, CMOS). Combinatorial circuits: arithmetic circuits, code converters, multiplexers, decoders, PROMs and PLAs. Sequential circuits: latches and flip-flops, counters and shift-registers. Sample and hold circuits, ADCs, DACs. Semiconductor memories. Microprocessor(8085): architecture, programming, memory and I/O interfacing.

Control Systems: Basic control system components; block diagrammatic description, reduction of block diagrams. Open loop and closed loop (feedback) systems and stability analysis of these systems. Signal flow graphs and their use in determining transfer functions of systems; transient and steady state analysis of LTI control systems and frequency response. Tools and techniques for LTI control system analysis: root loci, Routh-Hurwitz criterion, Bode and Nyquist plots. Control system compensators: elements of lead and lag compensation, elements of Proportional-Integral-Derivative (PID) control. State variable representation and solution of state equation of LTI control systems.

Communications: Random signals and noise: probability, random variables, probability density function, autocorrelation, power spectral density. Analog communication systems: amplitude and angle modulation and demodulation systems, spectral analysis of these operations, superheterodyne receivers; elements of hardware, realizations of analog communication systems; signal-to-noise ratio (SNR) calculations for amplitude modulation (AM) and frequency modulation (FM) for low noise conditions. Fundamentals of information theory and channel capacity theorem. Digital communication systems: pulse code modulation (PCM), differential pulse code modulation (DPCM), digital modulation schemes: amplitude, phase and frequency shift keying schemes (ASK, PSK, FSK), matched filter receivers, bandwidth consideration and probability of error calculations for these schemes. Basics of TDMA, FDMA and CDMA and GSM.

Electromagnetics: Elements of vector calculus: divergence and curl; Gauss’ and Stokes’ theorems, Maxwell’s equations: differential and integral forms. Wave equation, Poynting vector. Plane waves: propagation through various media; reflection and refraction; phase and group velocity; skin depth. Transmission lines: characteristic impedance; impedance transformation; Smith chart; impedance matching; S parameters, pulse excitation. Waveguides: modes in rectangular waveguides; boundary conditions; cut-off frequencies; dispersion relations. Basics of propagation in dielectric waveguide and optical fibers. Basics of Antennas: Dipole antennas; radiation pattern; antenna gain.